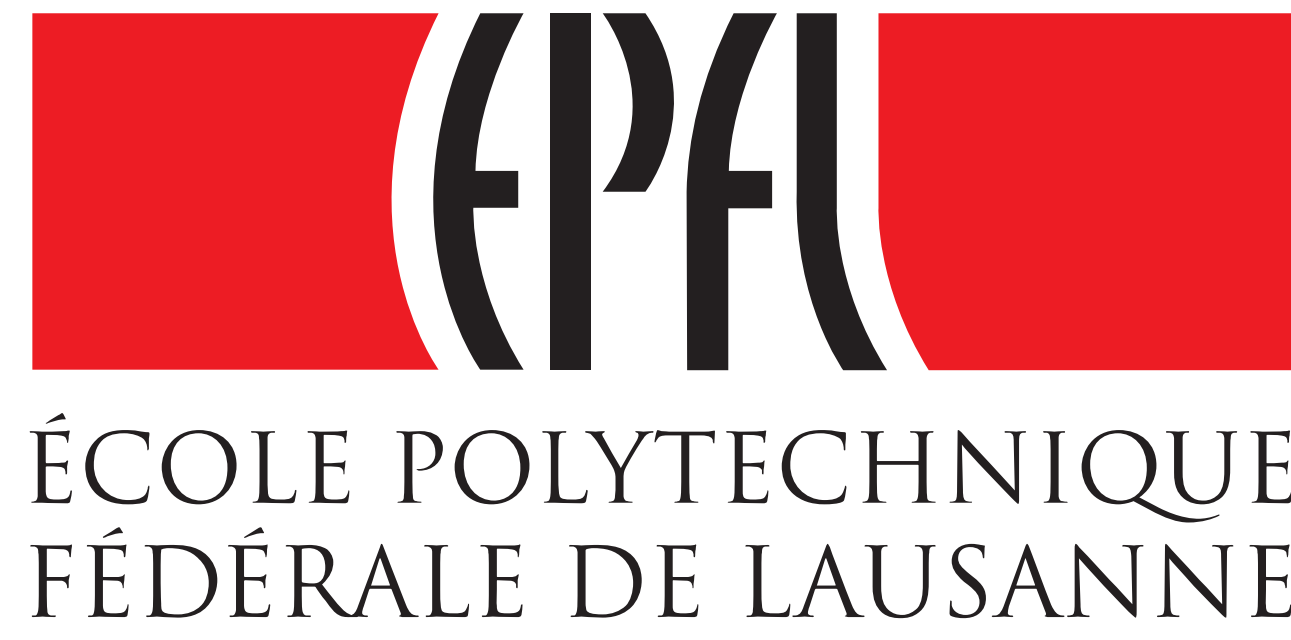


# A Constant-Factor Approximation Algorithm for the Asymmetric Traveling Salesman Problem

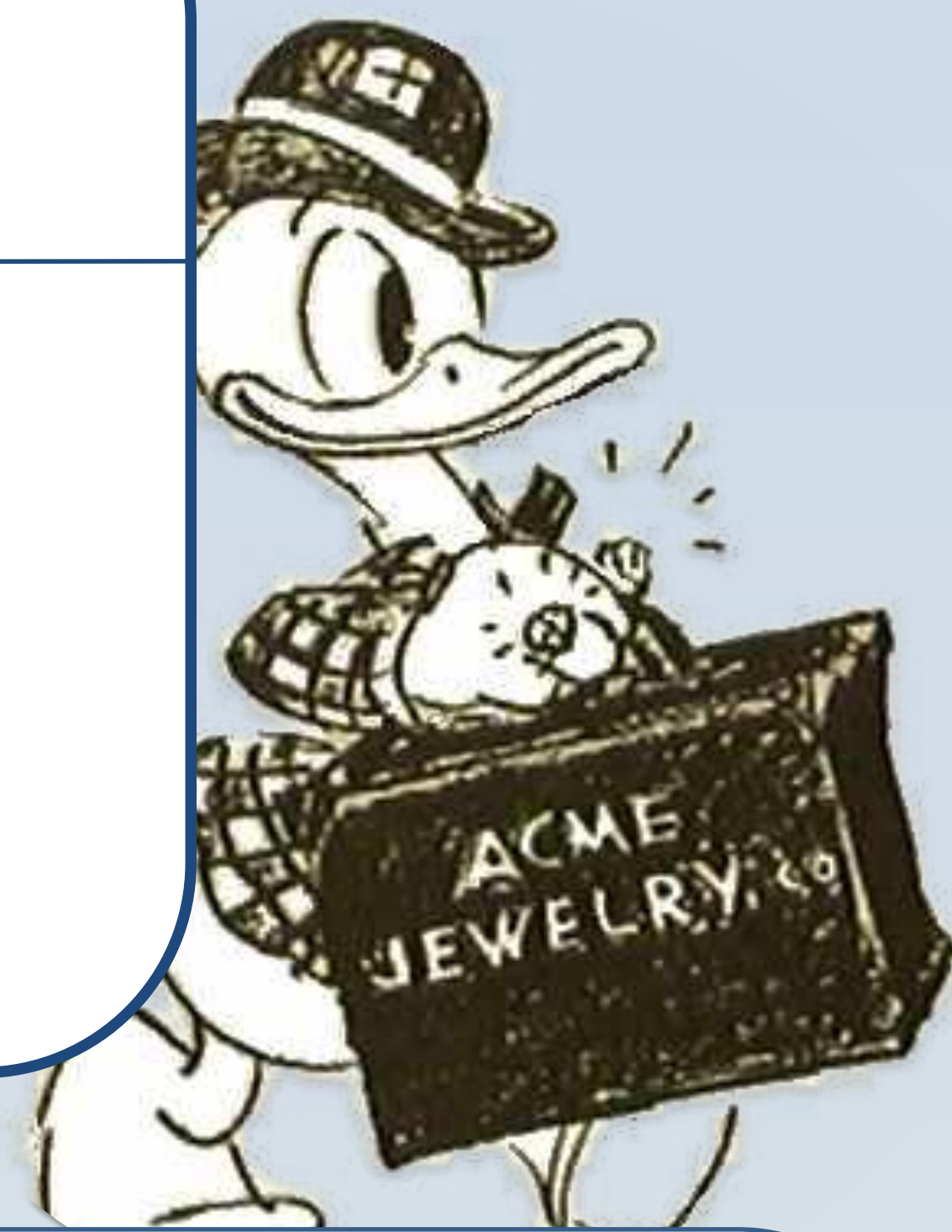
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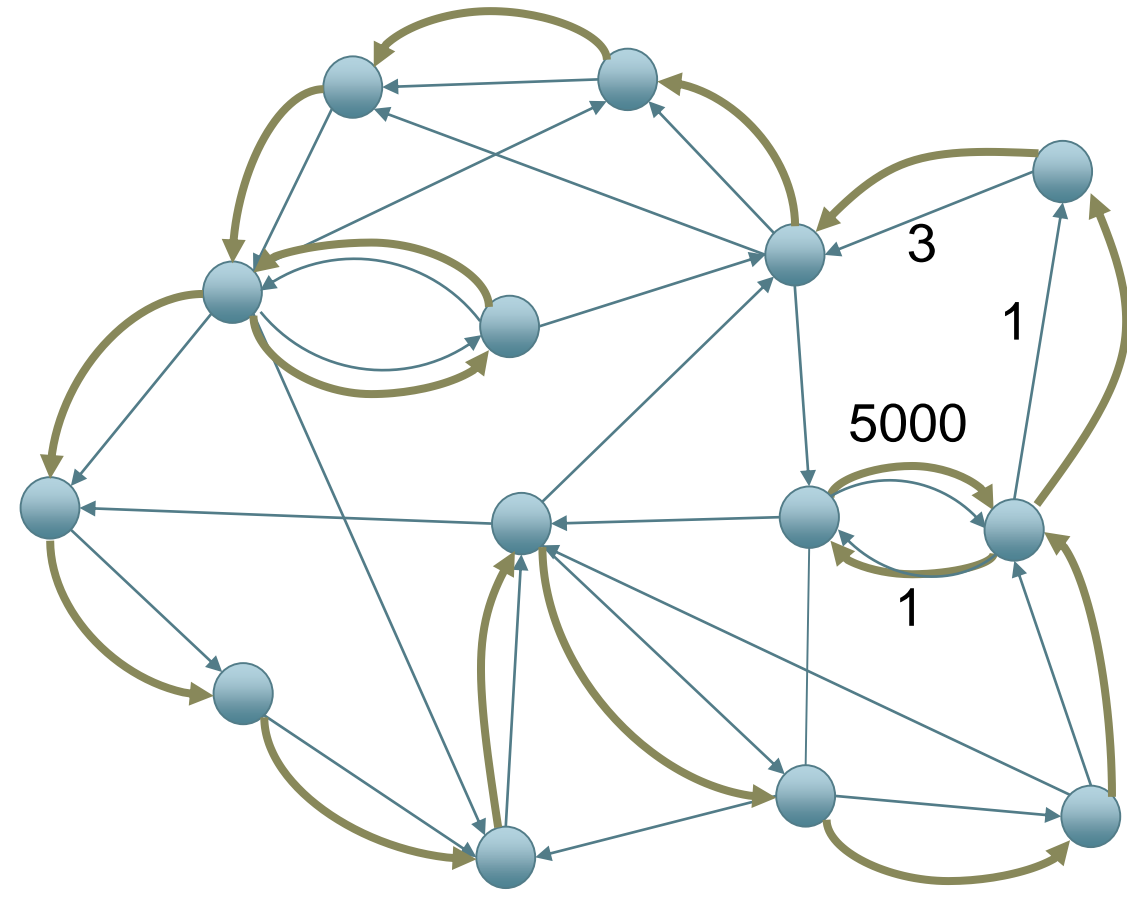
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## Asymmetric Traveling Salesman Problem

**Input:** edge-weighted directed graph  $G = (V, E, w)$

**Output:** min-weight tour that visits each vertex at least once

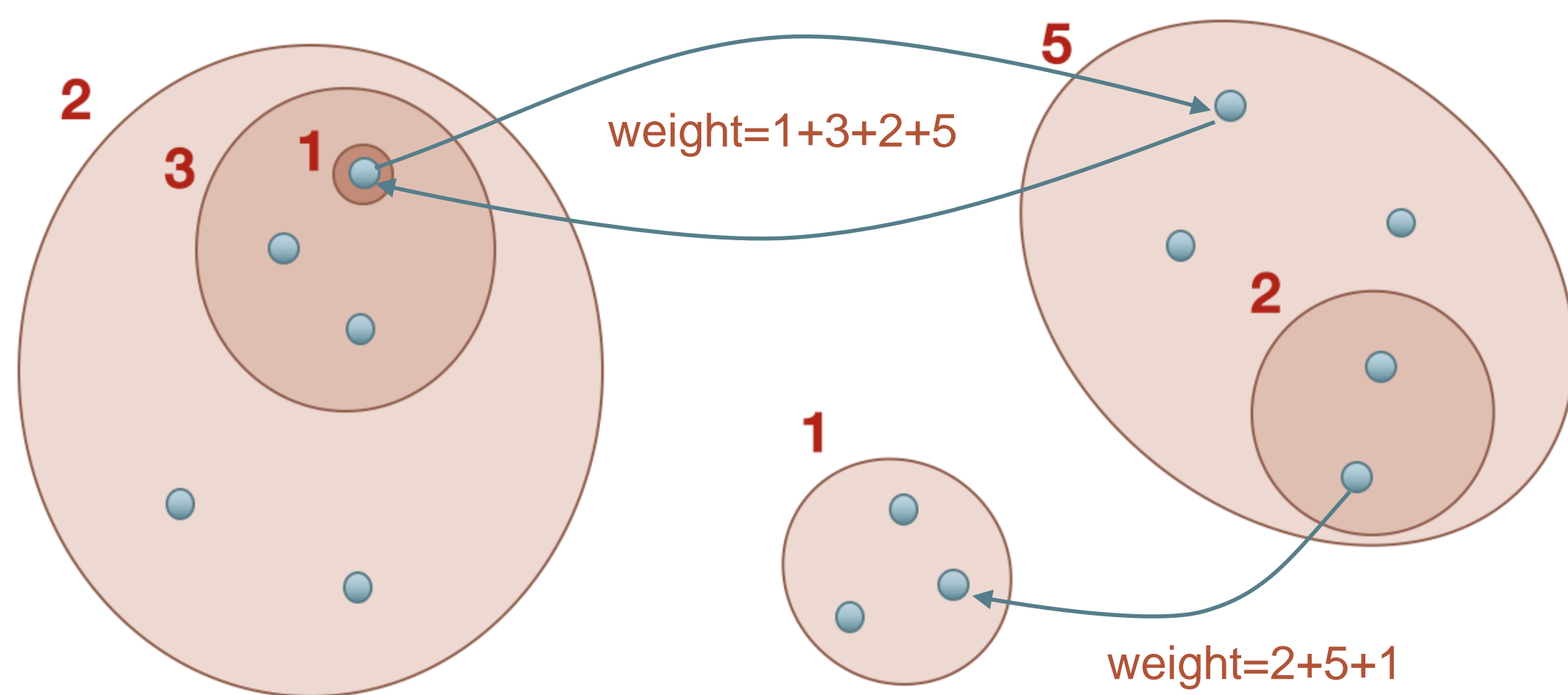


Symmetric TSP: 1.5-*apx* [Christofides'76]

What is the best possible *apx* ratio for Asymmetric TSP?

## Make the instance *laminarly-weighted*

Solve dual, uncross, use complementary slackness, and rewrite objective function to get the following structure:



- **Laminar family**  $\mathcal{L}$  of cuts with dual values  $y_S > 0$
- Each cut is **tight**, i.e. LP says we should cross it once:

$$x(\delta^+(S)) = x(\delta^-(S)) = 1$$

- **Weight of each edge = total value of sets it crosses:**

$$w(e) = \sum_{S \in \mathcal{L}: e \in \delta(S)} y_S$$

(weights induced by  $\mathcal{L}$  and  $y$ )

- Primal LP value = dual LP value:

$$\sum_{e \in E} w(e) x_e = 2 \cdot \sum_{S \in \mathcal{L}} y_S$$

## Irreducible = close to Hamiltonian

$S$  being reducible meant a large **drop** =  $(\sum \text{dual values of contracted sets}) - (\text{max length of a red path})$ . But if **drop** is small, then longest **red path** visits almost all of the contracted sets inside  $S \Rightarrow S$  is close to Hamiltonian!

If all sets are close to Hamiltonian, then we have enough structure to solve Local-Connectivity ATSP using previous work, circulations, ... ..

## Held-Karp LP relaxation

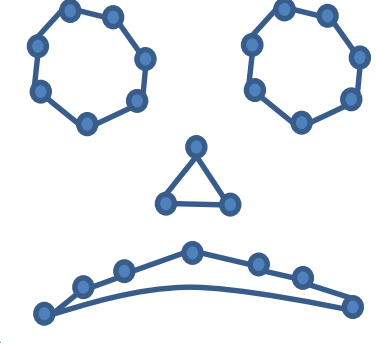
**Variables:**  $x_{uv}$  = #times we traverse edge  $(u, v)$

**Minimize:**  $\sum_{uv \in E} w(u, v) x_{uv}$

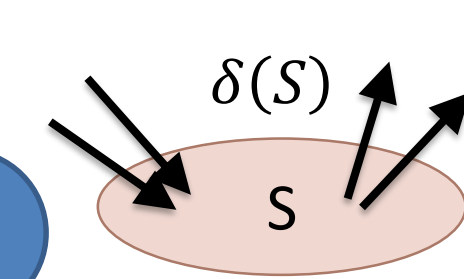
**Subject to:**  $x(\delta^+(v)) = x(\delta^-(v))$  for all  $v \in V$  (indegree = outdegree: Eulerian)

$x(\delta(S)) \geq 2$  for all  $S \subset V$  (eliminate subtours: connected)

$x \geq 0$



What is the integrality gap?



## Local-Connectivity ATSP

[Svensson'15]:

- Defined new, easier problem called Local-Connectivity ATSP
  - Reduced  $O(1)$ -*apx* of ATSP to Local-Connectivity ATSP
  - Solved Local-Connectivity ATSP for unweighted graphs (easy part)
- Thus:  $O(1)$ -*apx* of ATSP for unweighted graphs

Then we [16] solved Local-Connectivity ATSP for graphs with two different edge weights. But could not generalize even to *three* weights...

## Our result

**Theorem:**  $O(1)$ -approximation algorithm for ATSP (with respect to Held-Karp relaxation)

Instead of solving Local-Connectivity ATSP directly for general instances, first simplify the ATSP instance via a **series of reductions** and solve Local-Connectivity ATSP for special, structured instances!

our *apx* ratio = 5500

## Previous work

Two main approaches:

- Add Eulerian graphs until connected
- Start with spanning tree, then make it Eulerian

- $\log_2 n$ -*apx* via repeated cycle covers [Frieze, Galbati, Maffioli'82]
- $0.99 \log_2 n$ -*apx* [Bläser'03]
- $0.84 \log_2 n$ -*apx* [Kaplan, Lewenstein, Shafir, Sviridenko'05]
- $0.67 \log_2 n$ -*apx* [Feige, Singh'07]
- $O(\log n / \log \log n)$ -*apx* via thin trees [Asadpour, Goemans, Mądry, Oveis Gharan, Saberi'10]
- $O(1)$ -*apx* for planar & bounded-genus graphs [Oveis Gharan, Saberi'11]
- Integrality gap  $\leq \text{poly}(\log \log n)$  via generalization of Kadison-Singer [Anari, Oveis Gharan'14]

Hardness of approximation:

$1 + \frac{1}{74}$   $O(\log n / \log \log n)$

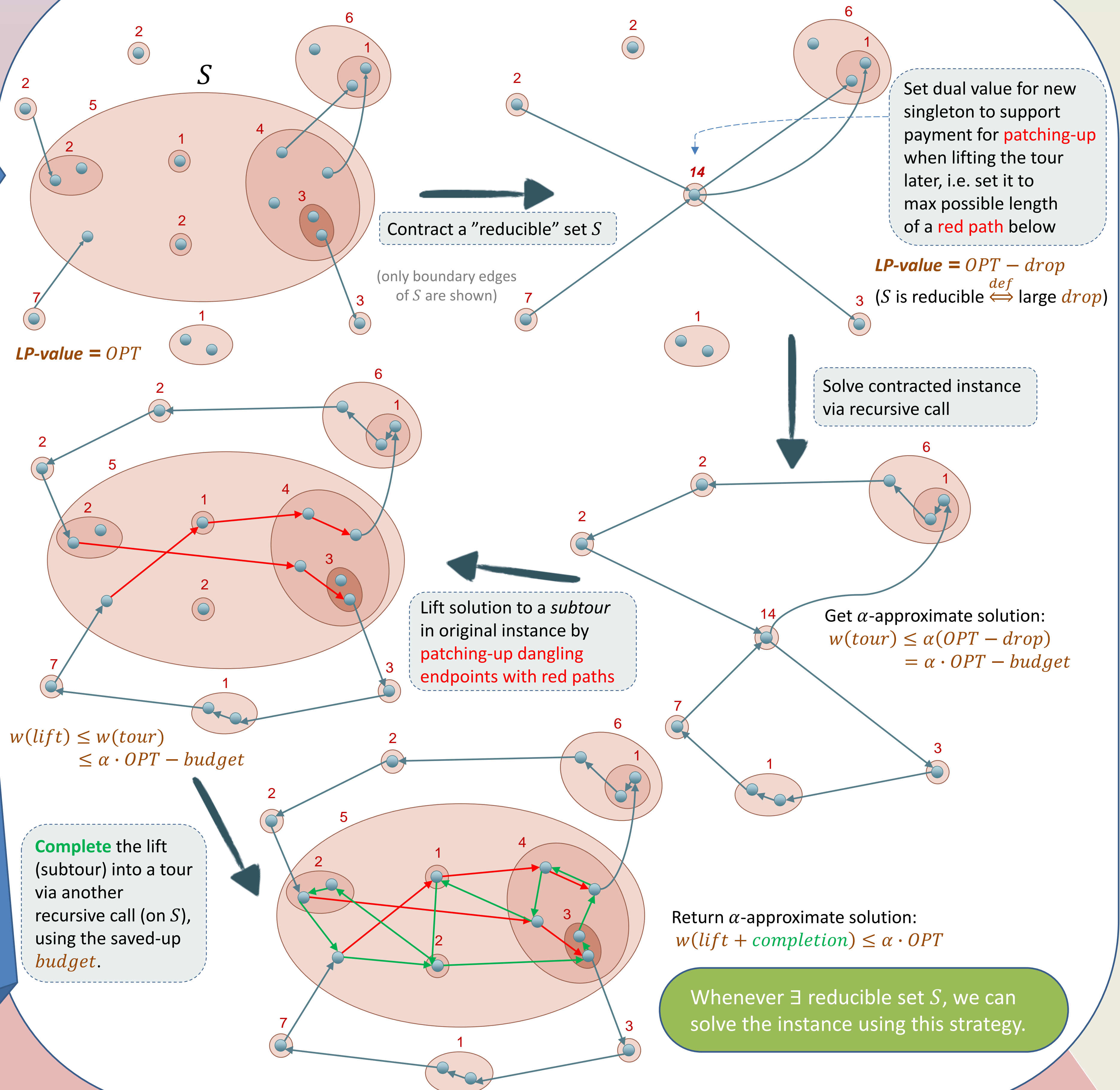
[Papadimitriou, Vempala'00, Karpinski, Lampis, Schmied'13]

Integrality gap:

2  $\text{poly}(\log \log n)$

[Charikar, Goemans, Karloff'02]

## Strategy: contract, recurse, lift, complete



## Future work

- Our *apx* ratio is not close to 2. At all. Need new ideas to get much better approximation algorithms for ATSP
- Bottleneck ATSP problem: find tour (visit each vertex *exactly* once) with minimum max edge-weight. Beat  $O(\log n / \log \log n)$ -*apx*
- Thin tree conjecture: find tree  $T$  such that for every  $S \subset V$ :  $|\delta(S) \cap T| \leq O(1) x(\delta(S))$  (would imply  $O(1)$ -*apx* for ATSP and for Bottleneck ATSP)
- Node-weighted symmetric TSP, i.e.  $w(u, v) = f(u) + f(v)$ : beat 1.5-*apx*